~~1. Make inventory bigger on big screen~~

~~2. Make question card text bigger~~

~~3. Make tiles more square~~

~~4. Change continue to Do Nothing when possible (2, 8, 9, 10, 16, 11, 14, 18, 19)~~

~~5. Make Continue / Do Nothing buttons bigger~~

~~6. Put cards next to each other on big version~~

~~7. Make keyboard shortcuts for computer version~~

~~8. Add point values to coin images~~

~~9. Fix problem with question 16~~

~~10. Check bug with robot's turn for 3up/3down question tile~~

~~11. Change help icon color~~

1. ~~Add bronze coin to question 12~~
2. ~~Make setup buttons bigger~~
3. ~~Add icon to show shortcuts~~
4. Check tooltip on different browers
5. ~~Add “if not a question” to card descriptions~~
6. ~~Add bomb sound to destroying questions (including comp)~~
7. ~~Question 9 message~~
8. Computer logic
   1. Add computer logic when it’s the last space
   2. Add “how many are left” to logic so comp uses coins
   3. Make logic better where landslide
   4. Compute to use bomb better (like when it would help him)
9. Audio
   1. At the end (win or lose)
   2. Buy jungle music
   3. Better card sound
   4. Better question sound
   5. Better token sound
10. Animations
    1. Bomb
    2. Cards
    3. Tokens